Co-funded by the European Union

MEMBER STATES

PRINT & PLAY GUIDE

This guide explains how to print, cut, assemble and prepare all the components of Member States. Before printing the complete game, we recommend printing one test sheet to check the orientation and alignment of the card fronts and backs.

1. FILES INCLUDED

The game package contains:

1. **Game Rules;**
2. **Game Cards**, including Agenda, Hidden Goal, Investment and Political Action Cards;
3. **Extra Components**, including Member State Cards, Voting Cards, the Indicator Scoreboard, the Presidency Marker and Influence Point tokens;
4. **A Toolkit for facilitators**, designed for educators, youth workers and anyone who would like to run a session exploring the topics addressed in the game.

The Extra Components are not essential for playing the game. You can make them yourself or replace them with common household items, such as coins for Influence Point tokens.

2. WHAT YOU NEED

To prepare the game, you may need:

- a printer
- A4 paper or cardstock
- scissors or a paper cutter
- card sleeves, optional
- glue, optional
- cardboard, optional
- coins, tokens or other small objects

- one marker for each Indicator

3. RECOMMENDED PRINT SETTINGS

For the best results:

- print at 100% scale
- do not select Fit to page
- keep the original page orientation
- print in colour
- select the highest available print quality

3.1. DOUBLE-SIDED PRINTING

The cards are designed for double-sided printing. Printer settings may vary, so always print one test sheet before printing the entire game.

In each file, the card fronts are followed immediately by their corresponding backs on the next page.

Because the game files use landscape orientation, select the option to flip on the short edge when printing double-sided.

First, print one test sheet and check that the fronts and backs are correctly oriented and aligned. Some printers may shift one side slightly higher, lower, left or right. If this happens, adjust the printer's alignment settings for double-sided printing and repeat the test.

Once the cards are printed and cut, you may place them in card sleeves or laminate them to improve their durability.

3.2. SINGLE-SIDED PRINTING

If double-sided printing is not available, print the fronts and backs separately. Then cut out the corresponding sides and either:

- glue the matching fronts and backs together, or
- place both sides in a transparent card sleeve

You may also place an ordinary playing card or a piece of cardstock between the printed sides to make the cards sturdier.

4. REPLACEMENT COMPONENTS

Original component	Possible replacement
Influence Point tokens	Coins, beans, cubes or other small objects
Indicator markers	Pawns, buttons, paper clips or coins
Presidency Marker	Any clearly visible object
Voting Cards	Handwritten cards marked A, B and C
Indicator Scoreboard	A hand-drawn table from 0 to 8 for all 4 Indicators
Member State Cards	Slips of paper with country names

5. USING THE GAME IN WORKSHOPS

For workshops with larger groups, prepare several copies of the game and divide participants into groups of 3-6 players.

Allow approximately:

- 10-15 minutes to explain and prepare the game;
- around 60 minutes to play;
- additional time for reflection and discussion.

For more information on how to facilitate a session and discuss the experience with participants, please refer to our Toolkit.

6. NEED EXTRA HELP?

If you experience any other issues not covered in this guide, please contact us at:

info@fundacjapedra.eu

We will be happy to help you.